



RULES JUDGE

What DO
I Do ?

1. Stand in front of the room facing the audience.

2. Your role concerning rules:

- You are responsible for ensuring that the rules are followed.
 - This includes ensuring that no one signals/communicates with the competitors during a match. If communication does occur, you have the authority to ask the person to leave the room (without causing undue duress -- please).
 - Ensure quiet.

3. Warnings

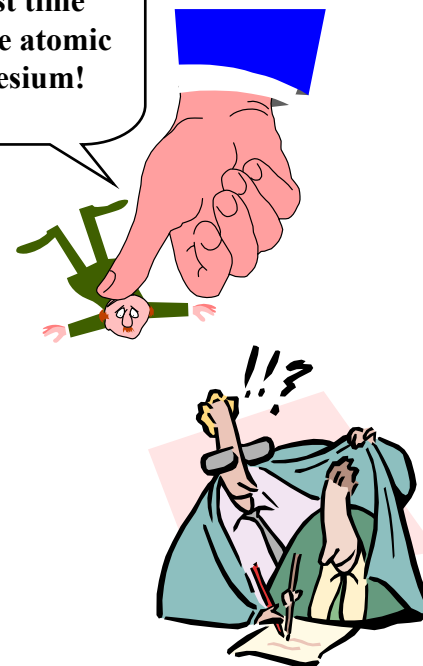
- If a rule is broken you may, at your discretion, give one warning.

4. Collect all used scratch papers from teams at the beginning of the match, at the half, and at the conclusion.

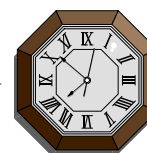
5. Time

- Ensure that the clock is stopped during discussions between officials, and between officials and students.

That's the last time
you'll signal the atomic
number of Cesium!



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Challenge?

- Ask timekeeper to stop the clock.